







PyronixInfo





for installation guides

Zone Programming











Intruder

This zone type will sound a full alarm and communicate 'intruder' when the CarDefender is triggered. This cannot be used with any graded systems.

Switcher

This zone type is used to send only a notification when the CarDefender is triggered.



Areas that the CarDefender is active in.

Any

Requires any area the CarDefender is active in to be armed. All Requires all the areas the CarDefender is active in to be armed. This is not the recommended option for the CarDefender.

Zone area

Location Codes and Voice Notifications

Location text	Voice notification delivered when programmed	as:

	Intruder Zone Type	Switcher Zone Type
[blank]	Alarm	Perimeter breached
,ch	Chime alert	Chime alert
,ev	Event on alarm system	Event on alarm system
,gf	Fault on alarm system	Fault on alarm system
,cd	Car Defender Activate	CarDefender activated
,ed	External detector active	External detector active
,fd	Front door open	Front door open
,bd	Back door open	Back door open
<i>,</i> fl	Flood detector activated	Flood detector activated



Recommended Set-Up

Scenario

A two storey house, with a garage and a car.

Aim

To create a system that can arm and disarm:

- Full house
- Bedtime
- Garage
- Car

Arming and Disarming

- Customer leaving the house in the day. Arm Area A.
- Customer going to bed. Arm Area B.
- Customer in the house during the day. Arm Area C.
- Anytime the customer wants the car to be secured, Arm Area D, and leave it armed.

Areas A, B and C (full, bedtime and garage) should only have one of them armed at any one time, as they overlap, although arming them together is possible.

Area D should be armed whenever the car needs securing and disarmed when the car is in use.



Pros and Cons

+ Each area can be controlled individually, allowing for the car to be armed constantly and separately from the house and garage.

+ Having the CarDefender on its own individual area allows the system to still be compliant to grade 2.

- Must remember to disarm A, B or C before arming another of the aforementioned areas.

- Must remember to arm Area D for the car to be protected.



Enforcer Programming for CarDefender

Menu Item	Option	Menu Item	Option
Zone Type	12 Switcher	Occupancy	No
Areas	D	Monitor activity	No
Zone area	Any	Special log	Set
Chime	No	Supervision	Yes
Omittable	No	Confirm group	00
Double knock	No	Input description	[INSERT NAME]
Normally open	No	Location	,cd

Enforcer Area Set-Up

The Enforcer should be programmed with 'Use Level Set' turned 'off'. This allows the areas to be armed and disarmed independently.

- All devices located upstairs are allocated to A only.
- All devices located on the ground floor are allocated to A and B.
- Devices protecting the garage are located in areas A, B and C.
- The CarDefender is allocated to Area D. This keeps the device independent therefore the system can stay compliant to grade 2.

Area A

Area C











Enforcer Programming for CarDefender 1

Menu Item	Option	Menu Item	Option
Zone Type	12 Switcher	Occupancy	No
Areas	С	Monitor activity	No
Zone area	Any	Special log	Set
Chime	No	Supervision	Yes
Omittable	No	Confirm group	00
Double knock	No	Input description	[INSERT NAME]
Normally open	No	Location	,cd



Enforcer Programming for CarDefender 2

Menu Item	Option	Menu Item	Option
Zone Type	12 Switcher	Occupancy	No
Areas	D	Monitor activity	No
Zone area	Any	Special log	Set
Chime	No	Supervision	Yes
Omittable	No	Confirm group	00
Double knock	No	Input description	[INSERT NAME]
Normally open	No	Location	,cd

Enforcer Area Set-Up

The Enforcer should be programmed with 'Use Level Set' turned 'off'. This allows the areas to be armed and disarmed independently.

- All devices located upstairs are allocated to Area A only.
- All devices located on the ground floor and garage are allocated to areas A and B.
- The CarDefender on car 1 is allocated to Area C and the CarDefender on car 2 is allocated to Area D. This keeps the devices independent therefore the system can stay compliant to grade 2.



Recommended Set-Up with 2 Vehicles

Scenario

A two storey house, with a garage and 2 cars.

Aim

To create a system that can arm and disarm:

- Full house
- Bedtime
- Car 1
- Car 2

Arming and Disarming

- Customer leaving the house in the day. Arm Area A.
- Customer going to bed. Arm Area B.
- Anytime the customer wants car 1 to be secured, Arm Area C, and leave it armed.
- Anytime the customer wants car 2 to be secured, Arm Area D, and leave it armed.

Areas A and B (full and bedtime) should only have one armed at any one time, as they overlap, although arming them together is possible.

Areas C and D (car 1 and car 2) should be armed whenever the respective car needs securing and disarmed when the car is in use.

Pros and Cons

+ Each area can be controlled individually, allowing for the cars to be armed constantly and separately from each other and the house.

+ Having the CarDefenders on their own individual areas allow the system to still be compliant to grade 2.

- Must remember to arm Area C and/or D for the car(s) to be protected.

Programmed as an Intruder Zone

Scenario

A two storey house, with a garage and a car.

Aim

To create a system that can arm and disarm:

- Full house
- Bedtime
- Garage
- Car

Arming and Disarming

- Customer leaving the house in the day. Arm Area A.
- Customer going to bed. Arm Area B.
- Customer in the house during the day. Arm Area C.
- Anytime the customer wants the car to be secured, Arm Area D, and leave it armed.

Areas A, B and C (full, bedtime and garage) should only have one of them armed at any one time, as they overlap, although arming them together is possible.

Area D should be armed whenever the car needs securing and disarmed when the car is in use.



Pros and Cons

+ Each area can be controlled individually, allowing for the car to be armed constantly and separately from the house and garage.

+ If CarDefender is triggered, the full alarm including the external bell(s) is activated.

- Must remember to disarm A, B or C before arming another of the aforementioned areas.

- Must remember to arm Area D for the car to be protected.



Enforcer Programming for CarDefender

Menu Item	Option	Menu Item	Option
Zone Type	6 Intruder	Occupancy	No
Areas	D	Monitor activity	No
Zone area	Any	Special log	Set
Chime	No	Supervision	Yes
Omittable	No	Confirm group	00
Double knock	No	Input description	[INSERT NAME]
Normally open	No	Location	,cd

Enforcer Area Set-Up

The Enforcer should be programmed with 'Use Level Set' turned 'off'. This allows the areas to be armed and disarmed independently.

- All devices located upstairs are allocated to A only.
- All devices located on the ground floor are allocated to A and B.
- Devices protecting the garage are located in areas A, B and C.
- The CarDefender is allocated to Area D.

Area A

Area B



Area C





Important to note

Any system that is signalling to an ARC must not have a CarDefender programmed as 'Intruder'.

Engineer restore for confirmed should also be switched off. If the CarDefender is triggered then a zone in A, B, C is triggered, it will create a confirmed alarm.

Compatibility



- The Enforcer panel is a hybrid control panel with wireless on-board.
- The CarDefender will learn straight to the panel without the need for any expander.
- Programmed correctly, the CarDefender will function as designed, providing an added level of security to assets outside the main house.

The Enforcer must be software version 10.20 or later with the v3.54 hub to work with the CarDefender.



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- The EURO 46 panel is a hybrid control panel with wired zones on board.
- To make this system hybrid, and capable of utilising the CarDefender, it needs a wireless ZEM adding.
- The programming of the CarDefender is the same on the EURO 46 panel as it would be on an Enforcer panel.

The hub version of the wireless ZEM must be v3.54 or later to work with the CarDefender.



- The UR2-WE is a universal receiver which a CarDefender can communicate with, and will change the state of an output when triggered.
- The UR2-WE's output is wired to a zone on the panel triggering the zone when the CarDefender is activated. This allows the CarDefender to be interfaced with **any** alarm system and the system will react depending on how the zone is programmed.

The hub version of the UR2-WE must be v4.03 or later to work with the CarDefender.

Pyronix Wireless Devices

In addition to providing vehicle protection, we offer a wide range of products tailored to meet various security, protection, and life safety needs. Here are a selection of our top-selling wireless peripherals.



